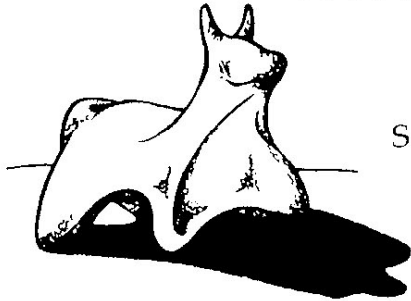
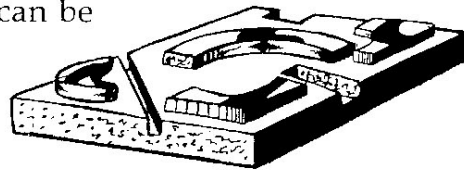


SCULPTURE



IN THE ROUND
(freestanding)

Sculpture can be



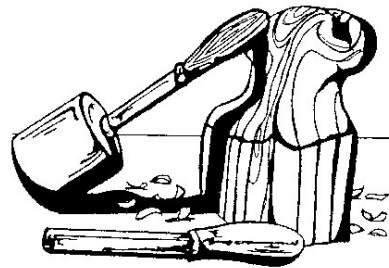
RELIEF
(flat background)



CASTING
(to pour into a mold)
Bronze and other metals,
plaster, and plastics.

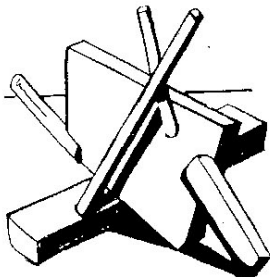
CARVING

(subtractive, to remove parts)
Carve wood, stone, plaster, and
similar materials with gouge
and mallet.



MODELING

(to mold with hands or tools)
Plastic substances such as clay.
Modeling may also be done with paper.



ASSEMBLING

(additive, to put pieces together)
Construct by fastening pieces of the chosen
medium together. May be a mixture of several
different media.